Ashley S. Lipson

Ashley S. Lipson is a computer programmer and Professor of Law at the University of La Verne College of Law. He has been a trial lawyer for more than thirty years and has published many practice-related books (Prentice Hall, Times Mirror, Matthew Bender, Lexis/Nexis, and James Publishing) along with more than sixty articles, in addition to co-authoring a casebook on video game law. He is the inventor of the *Lawyers’ Comprehensive Computer Document System* (see Ashley S. Lipson, Law Office Automation (1986)) and the author/programmer of the popular *Objection!* computer game series. His works also include: *Guerrilla Discovery* (James Publishing Company) and *Mathematics, Physics and Finance for Lawyers* (Carolina Academic Press). Mr. Lipson has a B.A. in Telecommunications from Michigan State University; an M.A. in Mathematics from Wayne State University; a J.D. from St. Johns University School of Law; an L.L.M. in Tax Law from Wayne State University School of Law; an As.D in Computer Science; and a Post Degree Studies in Physics from University of Michigan.